

Name: _____

Motion and SUVAT

Mark Scheme

Date:

Time:

Total marks available:

Total marks achieved: _____

Mark Scheme

Q1.

Question Number	Answer	Mark
	C	1

Q2.

Question Number	Answer	Mark
	A area under an acceleration-time graph	1
	Incorrect Answers: B – this is equivalent to the displacement C – this is equivalent to the rate of change of acceleration D – this is equivalent to the acceleration	

Q3.

Question Number	Acceptable Answer	Additional Guidance	Mark
	B Average speed		1

Q4.

Question Number	Answer	Mark
	D	1

Q5.

Question Number	Acceptable Answers	Reject	Mark
	C		1

Q6.

Question Number	Acceptable Answers	Reject	Mark
	D		1

Q7.

Question Number	Answer	Mark
	C	1

Q8.

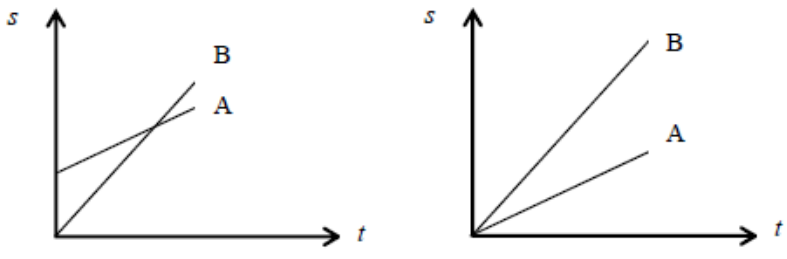
Question Number	Answer	Mark
	B	1

Q9.

Question Number	Acceptable Answers	Mark
(a)(i)	<p>Measures the final interval = 2.2 cm Or measures the total distance = 14.6cm (1)</p> <p>Velocity = 1.1 (ms⁻¹) (1) (independent marks, even if MP1 not awarded, 2nd mark can be awarded if value rounds to 1.1(ms⁻¹))</p> <p><u>Example of calculation</u></p> $\text{Velocity} = \frac{0.022 \text{ m}}{0.02 \text{ s}} \quad \text{or} \quad \text{Velocity} = \frac{0.146 \text{ m} \times 2}{0.02 \text{ s} \times 13}$ <p>Velocity = 1.1 m s⁻¹</p>	2

Question Number	Acceptable Answers	Mark
(a)(ii)	<p>Use of $a = \frac{v-u}{t}$ or suitable equation of motion to calculate a (1)</p> <p>$a = 4.2$ or 4.3 m s^{-2} (allow full ecf for values substituted from (i)) (1)</p> <p>(in (i) and (ii) only penalise once for use of 14 gaps)</p> <p><u>Example of calculation</u></p> <p>Using $a = \frac{v-u}{t}$</p> $a = \frac{1.1 \text{ m s}^{-1} - 0}{13 \times 0.02 \text{ s}}$ <p>$a = 4.2 \text{ m s}^{-2}$</p>	2

Question Number	Acceptable Answers	Mark
(b)	<p>No friction/drag between tape/trolley and timer. Or The computer does the calculation Or Student doesn't calculate velocity (1)</p> <p>(NOT precision, accuracy, plots graph automatically, reaction time, parallax, human error)</p>	1
	Total for question	5

Question Number	Answer	Mark
(i)	<p>Both graphs straight from $t = 0$ (labels not required) (1)</p> <p>Initial gradient of A less than gradient of B (minimum of 1 label required) (1)</p> <p>(The lines do not have to meet i.e. the lines could stop before the meeting point The lines can start anywhere on the displacement axes)</p> 	2
(ii)	<p>Measurement from photographs 0.5 - 0.7 (cm) (1)</p> <p>Use of distance = measurement \times 12 (1)</p> <p>Use of speed = distance/time (1)</p> <p>speed = 0.18 - 0.25 m s^{-1} (1)</p> <p><u>Example of calculation</u> Measurement = 0.55 cm Distance = $0.55 \times 10^{-2} \text{ m} \times 12 = 6.6 \times 10^{-2} \text{ m}$ speed = $\frac{6.6 \times 10^{-2} \text{ m}}{0.33 \text{ s}}$ speed = 0.20 m s^{-1}</p>	4

Q11.

Question Number		Mark																								
(a)	Calculation leading to $v = 18.1 \text{ (m s}^{-1}\text{)}$ (1) (A reverse argument gives $64.8 \text{ (km h}^{-1}\text{)}$ and scores the mark) <u>Example of calculation</u> $v = 65\,000 \text{ m} / 60 \times 60 \text{ s}$ $= 18.06 \text{ m s}^{-1}$	1																								
(b)(i)	Use of distance = speed \times time (see the calculation or use of 3 km) (1) Use of emission = distance \times reading from graph (1) Use of difference between emissions at different speeds for 1 or 3 cars (1) (This mark may still be awarded if the difference is between a 5 m s^{-1} for 10 minutes journey and an 18 m s^{-1} for 10 minutes journey) CO ₂ emission = 0.72 kg (1) (allow range 0.63 kg to 0.81 kg)	4																								
	<table border="1"> <thead> <tr> <th>Journey</th> <th>CO₂ emission</th> <th>Range</th> <th>Marks</th> </tr> </thead> <tbody> <tr> <td>1 car 1 km</td> <td>0.08 kg</td> <td>0.07 to 0.09</td> <td>1 (MP3)</td> </tr> <tr> <td>3 cars 1 km</td> <td>0.24 kg</td> <td>0.21 to 0.27</td> <td>1 (MP3)</td> </tr> <tr> <td>1 car 3 km</td> <td>0.24 kg</td> <td>0.21 to 0.27</td> <td>3 (MP1,2,&3)</td> </tr> <tr> <td>1 car travelling for 10 minutes at 5 m s^{-1} and 18 m s^{-1}</td> <td>(-) 1.164 kg</td> <td>1.02 to 1.31</td> <td>3 (MP1,2,&3)</td> </tr> <tr> <td>3 cars travelling for 10 minutes at 5 m s^{-1} and 18 m s^{-1}</td> <td>(-) 3.49 kg</td> <td>3.06 to 3.93</td> <td>3 (MP1,2 &3)</td> </tr> </tbody> </table>	Journey	CO ₂ emission	Range	Marks	1 car 1 km	0.08 kg	0.07 to 0.09	1 (MP3)	3 cars 1 km	0.24 kg	0.21 to 0.27	1 (MP3)	1 car 3 km	0.24 kg	0.21 to 0.27	3 (MP1,2,&3)	1 car travelling for 10 minutes at 5 m s^{-1} and 18 m s^{-1}	(-) 1.164 kg	1.02 to 1.31	3 (MP1,2,&3)	3 cars travelling for 10 minutes at 5 m s^{-1} and 18 m s^{-1}	(-) 3.49 kg	3.06 to 3.93	3 (MP1,2 &3)	
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	<u>Example of calculation</u> Distance = $5 \text{ m s}^{-1} \times 10 \times 60 \text{ s} = 3000 \text{ m} = 3 \text{ km}$ $3 \times 3 \text{ km} \times (0.26 \text{ kg km}^{-1} - 0.18 \text{ kg km}^{-1}) = 0.72 \text{ kg}$																									
(b)(ii)	Quantitative comparison of values 0.72 kg and 0.54 kg to indicate that the cyclist causes more CO ₂ emissions (1) Or qualitative statement e.g. more carbon dioxide emitted when he cycles candidates answer must be consistent with their value from part (i)	1																								
	Total for question	6																								

Question Number	Answer	Mark				
(a)(i)	1 velocity correct (1) 2 or 3 velocities correct (1) 4 velocities correct (1) (no unit error) <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td>0.66</td> <td>0.42</td> </tr> <tr> <td>0.91</td> <td>0.58</td> </tr> </table>	0.66	0.42	0.91	0.58	3
0.66	0.42					
0.91	0.58					
(a)(ii)	A (Can be implied within the answer) The idea that the time increments are smaller Or the idea that the velocity is (constantly) changing (1) Or Not B (Can be implied within the answer) As B gives the value over the whole journey Or B does not take into account that the velocity of the battery is (constantly) changing (1)	1				
(b)	<u>Source of error:</u> (Human) reaction time Or recording the exact position of the battery at the correct time Or parallax when marking the position of the battery (1) <u>Changes to the method:</u> Film/video camera (1) with a measuring tape/scale along the ramp (and watch frame by frame) (1) Or Motion sensor (1) Connected to a computer/data logger (to directly plot/record distance against time) (1) Or Strobe (as a timer) (1) Set with a frequency of 1 Hz (1) (or any sensible frequency suggested with a reason)	3				
Total for question		7				

Q13.

Question Number	Acceptable Answer	Additional guidance	Mark
(a)	<ul style="list-style-type: none"> • Use of $v = u + at$ (1) • Max acceleration from 0-60 time = 2.8 (m s^{-2}) (1) 	<u>Example of calculation</u> $\frac{(60 \times 1600) \text{ m}}{(60 \times 60) \text{ s}} = 0 + a \times 9.5 \text{ s}$ Max acceleration = 2.8 m s^{-2}	2

Question Number	Acceptable Answer	Additional guidance	Mark
(b)	<ul style="list-style-type: none"> Use of $v^2 = u^2 + 2as$ Max speed with manufacturer's acceleration = 18 m s^{-1} Or acceleration shown by police = 3.3 m s^{-2} Decision and evidence required consistent with calculated values 	<p>(1)</p> <p>(1)</p> <p>(1)</p> <p><u>Examples for MP3:</u> e.g. 18.3 m s^{-1} is lower than 20 m s^{-1} so should be challenged e.g. 18.3 m s^{-1} is lower than the maximum speed so should be challenged e.g. The police are suggesting a greater acceleration than the manufacturers, so it should be challenged e.g. The maximum speed achievable is less than that suggested by the police, so it should be challenged</p> <p>MP2: maximum manufacturer's speed with show that value of acceleration = 19.0 m s^{-1}</p> <p><u>Example of calculation</u> $v^2 = 0^2 + 2 \times 2.8 \text{ m s}^{-2} \times 60 \text{ m}$ $v = 18.3 \text{ m s}^{-1}$</p>	3

Question Number	Acceptable Answer	Additional guidance	Mark
(c)	<ul style="list-style-type: none"> Air resistance increases with speed so acceleration decreases (at higher speeds) The car could brake with greater negative acceleration/force than the positive acceleration/force 	<p>(1)</p> <p>(1)</p> <p>Ignore references to the mass of the car</p> <p>Accept friction for air resistance</p>	2

Q14.

Question Number	Answer		Mark																								
(a) (i)	<p>Each row of the table contains a suitable method. One mark for each column, do not allow a mix and match of methods (rows)</p> <table border="1" data-bbox="236 241 1294 1420"> <thead> <tr> <th data-bbox="236 241 469 383">Distance measured with the metre rule</th> <th data-bbox="469 241 762 383"><u>Corresponding</u> time</th> <th data-bbox="762 241 1000 383"><u>Correct</u> use of measurements referred to in columns 1 and 2</th> <th data-bbox="1000 241 1294 383">To calculate g use: (formula/expression seen)</th> </tr> </thead> <tbody> <tr> <td data-bbox="236 383 469 517">Record the position on the rule for each frame</td> <td data-bbox="469 383 762 517">Time between frames</td> <td data-bbox="762 383 1000 517">Plot distance against t^2</td> <td data-bbox="1000 383 1294 517">$g = 2 \times \text{gradient}$</td> </tr> <tr> <td data-bbox="236 517 469 689">Measure distance between (successive) frames against a metre rule</td> <td data-bbox="469 517 762 689">Time between frames</td> <td data-bbox="762 517 1000 689">Calculate the speed each frame using distance /time and plot against time</td> <td data-bbox="1000 517 1294 689">$g = \text{gradient}$</td> </tr> <tr> <td data-bbox="236 689 469 958">Use metre rule to measure: (total) distance ball falls through Or height from which the ball was dropped (e.g. 1 m)</td> <td data-bbox="469 689 762 958">Number of frames \times time between frame Or total time of journey recorded/found</td> <td data-bbox="762 689 1000 958">Use of: $s = ut + \frac{1}{2} at^2$ Or $s = \frac{1}{2} at^2$ Or $s = \frac{1}{2} gt^2$</td> <td data-bbox="1000 689 1294 958">$g = \frac{2s}{t^2}$ Or Re-arrange $s = \frac{1}{2} gt^2$ substituting in s and t to find g.</td> </tr> <tr> <td data-bbox="236 958 469 1227">Measure distance between frames (at beginning and) end of drop using the rule</td> <td data-bbox="469 958 762 1227">Time between frames known and count frames Or if stated $u = 0$ then time for ball to fall and the time between frames.</td> <td data-bbox="762 958 1000 1227">Use speed = $\Delta s / \Delta t$ to find their final velocity using correct time interval [may take u as 0]</td> <td data-bbox="1000 958 1294 1227">$g = (v-u)/t$ Or $a = (v-u)/t$</td> </tr> <tr> <td data-bbox="236 1227 469 1420">Record the position on the rule each frame</td> <td data-bbox="469 1227 762 1420">Time between frames</td> <td data-bbox="762 1227 1000 1420">Calculate the speed each frame using d/t and plot a graph of v^2 against s.</td> <td data-bbox="1000 1227 1294 1420">Gradient/2 = acceleration</td> </tr> </tbody> </table> <p data-bbox="236 1420 1294 1487">Accept metre stick or ruler in place of metre rule (The candidate may refer to the acceleration of free fall as 'a' or 'g')</p>	Distance measured with the metre rule	<u>Corresponding</u> time	<u>Correct</u> use of measurements referred to in columns 1 and 2	To calculate g use: (formula/expression seen)	Record the position on the rule for each frame	Time between frames	Plot distance against t^2	$g = 2 \times \text{gradient}$	Measure distance between (successive) frames against a metre rule	Time between frames	Calculate the speed each frame using distance /time and plot against time	$g = \text{gradient}$	Use metre rule to measure: (total) distance ball falls through Or height from which the ball was dropped (e.g. 1 m)	Number of frames \times time between frame Or total time of journey recorded/found	Use of: $s = ut + \frac{1}{2} at^2$ Or $s = \frac{1}{2} at^2$ Or $s = \frac{1}{2} gt^2$	$g = \frac{2s}{t^2}$ Or Re-arrange $s = \frac{1}{2} gt^2$ substituting in s and t to find g.	Measure distance between frames (at beginning and) end of drop using the rule	Time between frames known and count frames Or if stated $u = 0$ then time for ball to fall and the time between frames.	Use speed = $\Delta s / \Delta t$ to find their final velocity using correct time interval [may take u as 0]	$g = (v-u)/t$ Or $a = (v-u)/t$	Record the position on the rule each frame	Time between frames	Calculate the speed each frame using d/t and plot a graph of v^2 against s.	Gradient/2 = acceleration	(1) (1) (1) (1)	
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(a) (ii)	<p>Ball may be released between 1st and 2nd images (so times used all too long because they include a short time before it is dropped) Or ball released before the 1st image so u is not 0 Or the ruler is not vertical/straight Or the idea that the camera has not been calibrated correctly i.e. runs too fast/slow Or the idea that there is a parallax error from camera to object</p> <p>(Parallax alone is insufficient) (Do not award a mark for air resistance)</p>	(1)	1								
(b)	<p>Small / dense / streamlined shape / smooth surface / shiny</p> <p>Correct explanation, e.g.: Small surface area– minimise drag Dense – weight > upthrust Or weight > drag Streamlined /aerodynamic– minimise drag Or ensure laminar flow Smooth surface – minimise drag Or ensure laminar flow Shiny – easy to see on the recording Small – easier to read scale (precisely)</p> <p>(Sphere is not acceptable for a property but statement such as ‘sphere to minimise drag’ can score 2nd mark)</p>	(1)	2								
(c)	<p>Advantage Explanation (to score both marks the explanation must be linked to the advantage. Accept reverse arguments. Human error is not sufficient for reaction time).</p> <table border="1" data-bbox="236 969 1289 1305"> <thead> <tr> <th data-bbox="236 969 464 1003">Advantage</th> <th data-bbox="464 969 1289 1003">Explanation</th> </tr> </thead> <tbody> <tr> <td data-bbox="236 1003 464 1070">No reaction time</td> <td data-bbox="464 1003 1289 1070">Reduces uncertainties Or (time recorded) more precise/accurate</td> </tr> <tr> <td data-bbox="236 1070 464 1171">Can be paused /stopped to take readings.</td> <td data-bbox="464 1070 1289 1171">Measurements taken at exact times Or positions against rule recorded more accurately. Or velocities can be calculated frame by frame (more readings)</td> </tr> <tr> <td data-bbox="236 1171 464 1305">Allows repeated playback Or rewinding</td> <td data-bbox="464 1171 1289 1305">Allows values to be checked/confirmed Or values obtained are more reliable</td> </tr> </tbody> </table>	Advantage	Explanation	No reaction time	Reduces uncertainties Or (time recorded) more precise/accurate	Can be paused /stopped to take readings.	Measurements taken at exact times Or positions against rule recorded more accurately. Or velocities can be calculated frame by frame (more readings)	Allows repeated playback Or rewinding	Allows values to be checked/confirmed Or values obtained are more reliable	(1) (1)	2
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Q15.

Question Number	Answer	Mark
(a)	Same (downwards) acceleration Or acceleration = g (accept constant acceleration)	(1) 1
(b)(i)	The ball is in contact with the floor (accept the ball bounces)	(1) 1
(b)(ii)	Lower gradient Or the lines would be not be as steep	(1) 1
(c)	Use of equation(s) of motion to find s Or use of distance = area under the graph Or use of GPE = KE $s = 1.1 \text{ m} - 1.4 \text{ m}$ <u>Example of calculation</u> $(4.7 \text{ m s}^{-1})^2 = (0 \text{ m s}^{-1})^2 + (2 \times 9.81 \text{ m s}^{-2} \times s)$ $s = 1.13 \text{ m}$	(1) (1) 2
(d)(i)	Use of KE = $\frac{1}{2}mv^2$ KE = 1.1 – 1.3 (J) (no ue) <u>Example of calculation</u> KE = $\frac{1}{2} \times 0.40 \text{ kg} \times (2.4 \text{ m s}^{-1})^2$ = 1.15 J	(1) (1) 2
(d)(ii)	Use of GPE = KE $h = 0.27 \text{ m} - 0.32 \text{ m}$ (ecf from 16(d)(i)) (If area under graph or an equation of motion is used e.g. $h = \frac{(u+v)t}{2}$ or $v^2 = u^2 + 2as$ only MP2 can be scored) <u>Example of calculation</u> $h = \frac{1.2 \text{ J}}{0.4 \text{ kg} \times 9.81 \text{ Nkg}^{-1}}$ $h = 0.31 \text{ m}$	(1) (1) 2
(e)	(Elastic potential) energy transferred to thermal energy Or energy dissipated as heat	(1) 1
Total for question		10